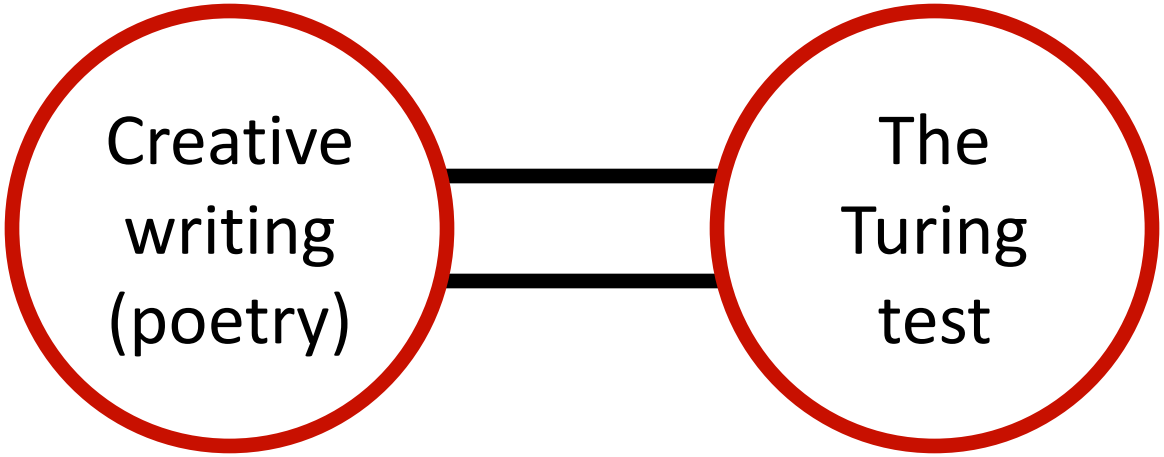
The trickster and the Turing test

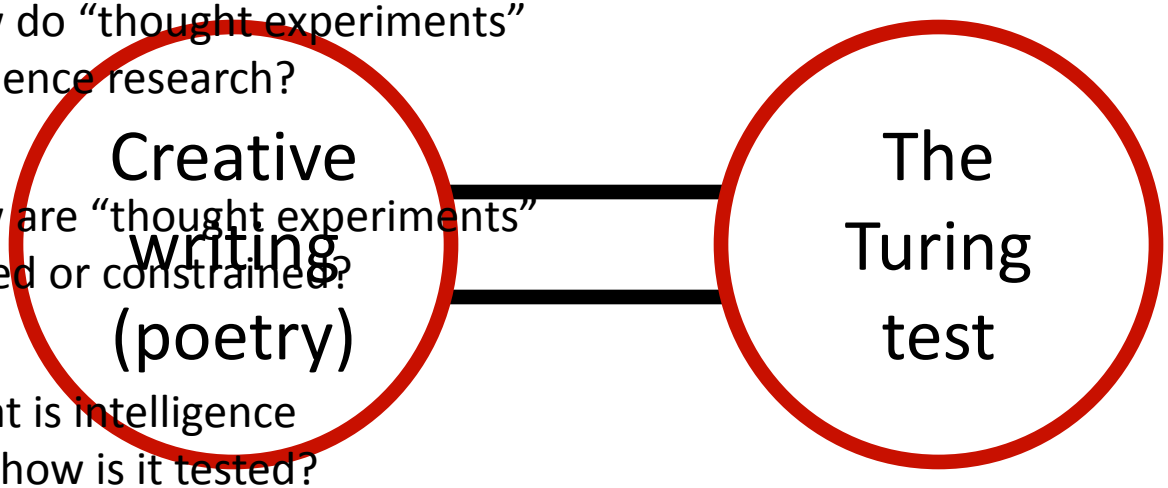
identity, deceit and simulation in a near-future dystopia

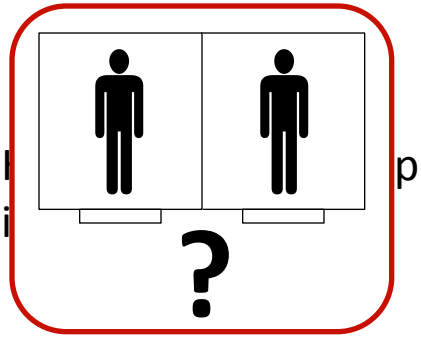

Creative writing (poetry)
The Turing test

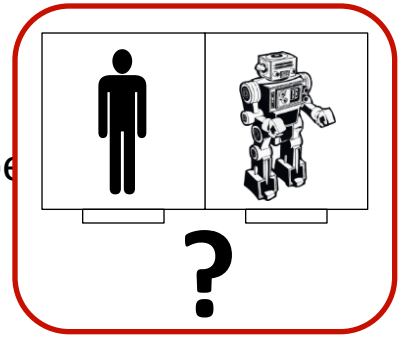
How do “thought experiments” influence research?

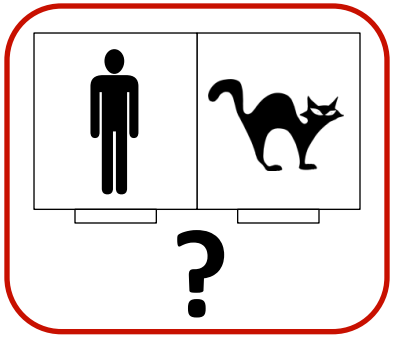
How are “thought experiments” tested or constrained?

What is intelligence and how is it tested?



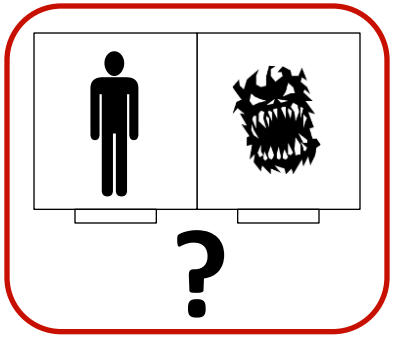


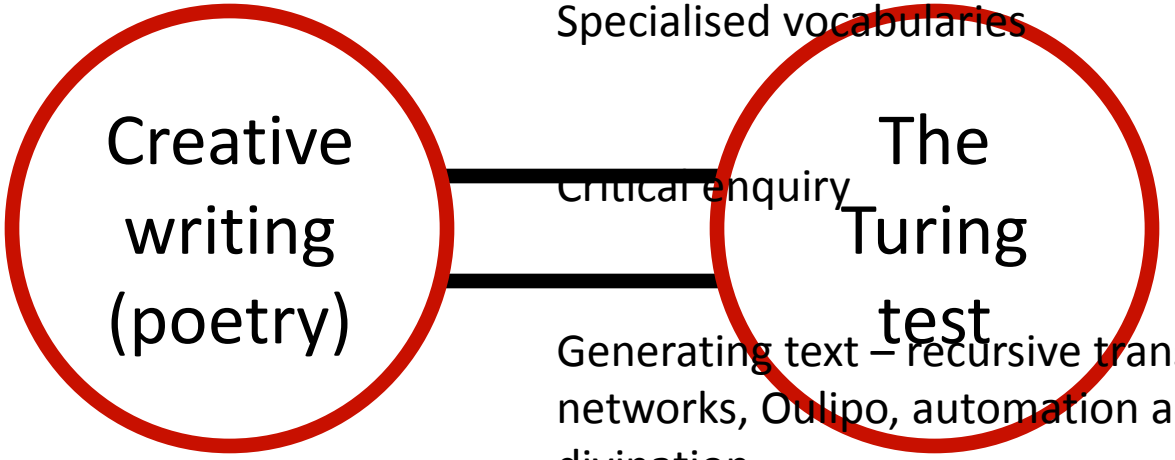




How are “thought experiments” tested or constrained?

What is intelligence and how is it tested?





Narrative and history

Specialised vocabularies

Critical enquiry

Generating text – recursive transition networks, Oulipo, automation and divination

Disruption, dissociation, deception and simulation

Narrative and history

Simulations
automata
the mannequin
Mr Punch

Hybrids
chimera
the factory farm
“Stelarc”

Ungodly creations
the golem
the planchette
“PARRY”

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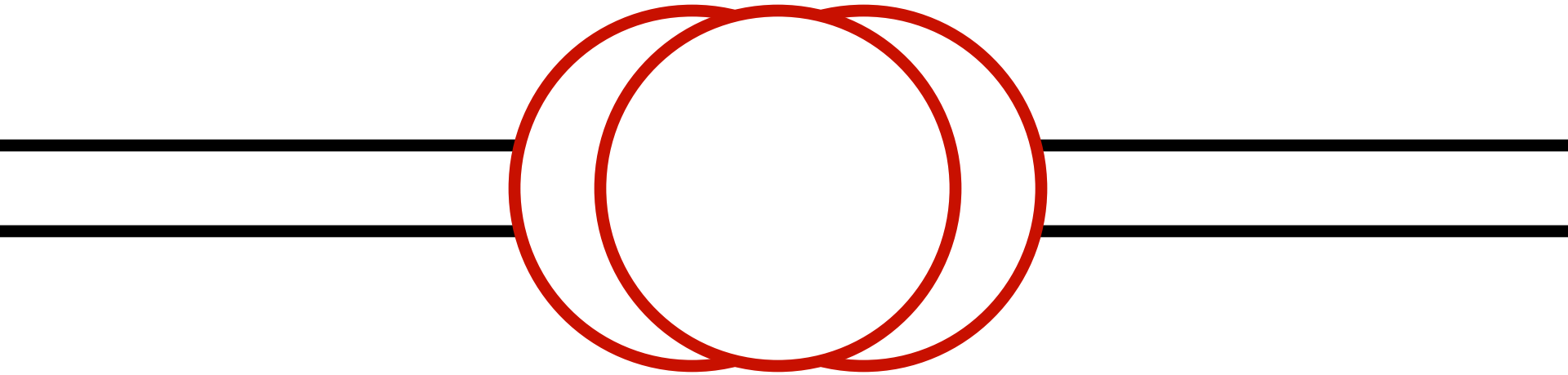

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